

# Mamma mia

Moderato ♩ = ca. 132

## Intro

Klav

A A+ A A+

S  
A

A mp D Klav D

1. I've been cheat-ed by you — since I don't know when.  
2. I've been an - gry and sad — a-bout things that you do. —

13

A D Klav D

so I made up my mind — it must come to an end. —  
I can't count all the times — that I've told you we're through.

S  
A  
M

A A+ A cresc. A+ cresc.

look at me now, and when you go, will I ev - er learn? when you slam' the door. I don't know how, I think you know but I sud-den-ly lose that you won't be a - way.

21

D D E D A mf mf

— con - trol, — there's a fire with-in — my soul. } Just one  
— too long, — you know that I'm not — that strong. }

25

E E D A E S only

look and I can hear a bell ring. — one more look and I for-get ev-'ry-thing. woh, woh,

29 *A* *mp* *A* *D G D* *D*

Mam-ma mi - a, here I go a - gain my, my, how - can I re - sist<sup>2</sup> you?

33 *A* *A* *D G D* *D* *A* Yes I've been bro -

Mam-ma mi - a, does it show a - gain, my, my, just how much I missed you? Oo \_\_\_\_\_

*E/G#* *F#m* *C#m/E* *D G D* *D* *E*

- ken - heart - ed, blue<sup>3</sup> since the day - we part - ed,

(oo) \_\_\_\_\_ why, why did - I ev - er let you go? -

41 *A* *mp* *F#m* *D G D* *Hm* *E*

Mam-ma mi - a, now I real - ly know my, my I - could nev - er let you go, -

42 *A* *D G D* *D* *A* *A*

e - ven if I say bye - bye, leave me now or nev - er. Mam-ma mi - a, it's a game we play,

49 *D G D D A mp A D G D*

bye-bye does - n't mean for-ev - er. Mam-ma mi-a, here I go a-gain my, my, how

*mp*

54 *D A mf A D G D D*

— can I re-sist you? Mam-ma mi-a, does it show a-gain, my, my, just — how much I missed you?

*mf*

59 *A E/G# F#m C#m/E D G D*

*f* Yes I've been bro - ken - heart - ed, blue since the day — we part - ed, *f*

Ooh \_\_\_\_\_ why, why did

*mp* *f*

64 *E A f F#m D G D Hm E*

— I ev - er let you go? Mam-ma mi-a, now I real-ly know, my, my, I — could nev - er let you go. —

*f*

69 *A A+ A A+ A*

Klav

Text und Musik: Benny Andersson (\*1946) / Stig Anderson (1931–1997) / Björn Ulvaeus (\*1945) / Arr.: Lin Marsh (\*1950)

<sup>1</sup> to slam = zuschlagen <sup>2</sup> to resist = widerstehen <sup>3</sup> blue = traurig